

# Stoke St Michael and Croscombe Primary Federation

Key Stage One National Curriculum Overview

Year	Spring Term 3	Theme Hook: Toys, Toys, Toys!
В	Spring Term 4	Theme Hook: Scrumdidilyumption
	English	Mathematics
	erm Talk for Writing:	Year 1 – Spring Term Power Maths
Information Text – Toys Around the World		Unit 7 – Addition within 20
	My Favourite Toys	Unit 8 – Subtraction within 20
	e Monster Text – The Three Little Pigs	Unit 9 – Numbers to 50
Instructions –How to Trap a Wolf		Unit 10 - Introducing Length and Height
	Writing is taught using the TfW framework	Unit 11 – Introducing Weight and Volume
alongside covering the English National Curriculum		Year 1 – Spring Term Additional Skills
	nes of Study using Appendices 1 and 2.	I can recite doubles and halves of numbers to 10
	Vocabulary, Grammar and Punctuation	I can recite number bonds to 10
	re appendices 1 and 2 to teach these and set	
differentio	ated weekly spellings for each year group.	Year 2 – Spring Term Power Maths
Phonics:	We teach a progressive phonics program	Unit 6 – Multiplication and division (2)
using Rea	ıd Write Inc.	Unit 7 – Statistics
Word Rec	ıding:	Unit 8 – Length and Height
Children are given phonics books matched closely to		Unit 9 – Properties of Shape
the sound	ls which they are learning during phonics.	Unit 10 – Fractions
Reading	Comprehension:	Year 2 – Spring Term Additional Skills
Children 1	not only read 1:1 with an adult they also	I can recite doubles and halves of numbers to 20
receive a	group reading experience tailored to them.	I can recite the multiplication and division facts x10
	Sci	ence
Fværu, Da	y Materials – The Three Little Pigs (Linked to	т ТРМ)
	ish between an object and the material from v	
		cluding wood, plastic, glass, metal, water, and rock
	the simple physical properties of a variety of	
		iterials on the basis of their simple physical properties.
		eryday materials, including wood, metal, plastic, glass
	k, paper and cardboard for particular uses	ergung Minerinis, Minining Woon, Menn, pusic, giuss
		zed by squashing, bending, twisting and stretching.
	Scientifically	fea by squashing, behaving, twisting and solechning.
		noursend in dillement urgue
	ale questions and recognise that they can be c	
	closely, using simple equipment -Perform sim	
	ervations and ideas to suggest answers to que	suons
	ind record data to help in answer questions	
	Changes – Observed Throughout the Year	Spring to Summer
	changes as Winter becomes Spring and then s	
-Observe	and describe weather associated with seasons	•
	Geog	raphy
Scrum	ididilyumptious – Where does chocolate	come from? From Bean to Bar and Fair Trade!
	Locate Ghana in West Africo	r and Brazil in South America
Location	al Knowledge	
-Name ar	rd locate the world's seven continents and five	e oceans
Place Kno	owledge	
Understar	nd geographical similarities and differences th	rough studying the human and physical geography of
•		in a contrasting non-European country: Brazil!
	a of the Onlinea Ringaoni, and of a shall area	
small are		
small are <b>Geograp</b> ł	rical Skills and Fieldwork	nited Kingdom and its countries, as well as the countrie
small are <b>Geograph</b> -Use worl	<b>rical Skills and Fieldwork</b> Id maps, atlases and globes to identify the Ur	nited Kingdom and its countries, as well as the countrie
small are <b>Geograph</b> -Use worl continents	<b>rical Skills and Fieldwork</b> Id maps, atlases and globes to identify the Ur s and oceans studied at this key stage	
small are Geograph -Use wor continents -Use simp	<b>rical Skills and Fieldwork</b> Id maps, atlases and globes to identify the Ur s and oceans studied at this key stage ole compass directions (North, South, East and	d West) and locational and directional language [for
small are Geograph -Use worl continents -Use simp example,	<b>rical Skills and Fieldwork</b> Id maps, atlases and globes to identify the Ur s and oceans studied at this key stage ale compass directions (North, South, East and near and far; left and right], to describe the b	d West) and locational and directional language [for ocation of features and routes on a map
small are Geograph -Use worl continents -Use simp example, -Use aeria	nical Skills and Fieldwork Id maps, atlases and globes to identify the Ur s and oceans studied at this key stage ale compass directions (North, South, East and near and far; left and right], to describe the b al photographs and plan perspectives to recog	d West) and locational and directional language [for ocation of features and routes on a map nise landmarks and basic human and physical feature
small are Geograph -Use worl continents -Use simp example, -Use aeric devise a s	nical Skills and Fieldwork Id maps, atlases and globes to identify the Ur s and oceans studied at this key stage ole compass directions (North, South, East and near and far; left and right], to describe the b al photographs and plan perspectives to recog simple map; and use and construct basic sym	d West) and locational and directional language [for ocation of features and routes on a map nise landmarks and basic human and physical feature bols in a key
small are Geograph -Use worl continents -Use simp example, -Use aeric devise a s -Use simp	nical Skills and Fieldwork Id maps, atlases and globes to identify the Ur s and oceans studied at this key stage ole compass directions (North, South, East and near and far; left and right], to describe the b al photographs and plan perspectives to recog simple map; and use and construct basic sym	d West) and locational and directional language [for ocation of features and routes on a map nise landmarks and basic human and physical feature bols in a key , the geography of their school and its grounds and the

Year B Key Stage 1: Spring Term Theme Hooks: Toys, Toys, Toys! & Scrumdidilyumptious



#### History

#### Victorian Toys and Florence Nightingale and Edith Cavell

#### Content

Know where the lives of significant individuals: Florence Nightingale and Edith Cavell fit in with a chronological framework and identify differences and similarities between ways of life in Victorian times compared to now in the context of finding out about Victorian Toys. **Skills** 

-Develop an awareness of the past, using common words and phrases relating to the passing of time. -Know where the people and events they study fit within a chronological framework and identify similarities

and differences between ways of life in different periods. -Use a wide vocabulary of everyday historical terms

-Ask and answer questions, choosing and using parts of stories and other sources to show that they know and understand key features of events.

-Understand some of the ways in which we find out about the past; identify different ways it is represented.

### Art and Design

#### Victorian Era Influential Artist - William Morris: Printing and Stained Glass Windows

-Develop a wide range of artist techniques in the context of pattern, shape, line, printing and collage. -Learn about the work of a range of artists: William Morris and his influence in the Victorian era.

#### Artist – Giuseppe Arcimboldo: Scrumdidilyumptious

-Develop a wide range of artist techniques in the context of observational drawings of fruit, vegetables, flowers and collage.

-Learn about the work of a range of artists: Giuseppe Arcimboldo

#### D.T.

(Design and Technology) Mechanisms – Wheels and Axels Design and make a rolling toy for a young

Victorian child. Linked to the History unit, children will go through the process of learning skills related to mechanisms and how wheels and axels operate; they will explore and analyse a range of toys through the ages, especially ones with mechanisms; they will communicate their ideas through talking and drawing; design their own toy, explaining its features; select tools and materials; make and realise their toy and then finally evaluate their ideas and

realisations against the design criteria.

## **PSRHE**

#### (Personal, Social, Relationship & Health Education)

#### Spring Term 3 - Year 1 - Dreams and Goals

-Stay motivated; set simple goals and tell you about a thing I do well

-Set a goal, work out how to achieve it and tell you how I learn best

-Understand how to work well with a partner; overcome obstacles and celebrate our achievement

- -Positively tackle a new challenge understanding this might stretch my learning; identify how I feel
- -Celebrate my success and know how to store the feelings of success in my internal treasure chest Spring Term 3 - Year 2 – Dreams and Goals
- -Stay motivated; choose realistic goal and tell you things I have achieved and how that makes me feel
- -Carry on trying (persevering) even when I find things difficult; explain some of my strengths
- -Work well with a partner; recognise who I work well with/who is more difficult for me to work with
- -Explain ways to work well in a group; explain how I helped others to achieve their goal
- -Explain how being part of a successful team feels; store these feelings in my internal treasure chest

#### Spring Term 4 - Year 1 - Jigsaw - Healthy Me

-Know about the differences between being healthy and unhealthy and how to make healthy life style choices. -Know how to keep selves clean and understand how germs cause disease or illness.

- -Understand that household products can be harmful and know that medicines help us when used properly.
- -Know how to keep safe when crossing the road and about people who can help me to stay safe.
- -Be able to explain why their body is amazing and identify some ways to keep it safe and healthy.

## Spring Term 4 - Year 2 - Jigsaw - Healthy Me

-Know what is needed to keep our bodies healthy and be motivated to make healthy life style choices.

- -Understand what relaxed means and know what makes us feel relaxed and what makes us feel stressed.
- -Understand how medicines work and how important it is to use them safely.

-Sort food into the correct food groups knowing which foods keep me healthy; make healthy snacks.

-Have a healthy relationship with food and know which foods are most nutritious for my body.



## Stoke St Michael and Croscombe Primary Federation Key Stage One National Curriculum Overview

Advert 1	2.5
Music	R.E.
Year 1 Unit Theme: Seasons	(Religious Education)
Musical Focus: Pitch	Awareness, Mystery and Value
Develop further their vocabulary and understanding o	The agreed syllabus for Religious Education in Somerset
pitch movements, exploring pitch through singing,	
tuned percussion and listening games. Year 2 Unit Theme: Seasons	Unit 4: What do Christians believe about
Musical Focus: Pitch	Forgiveness? Link with Easter
Develop understanding of pitch through movement,	-Salvation – what is the Bible?
songs and listening games. Become familiar with	-Salvation – What is Easter all about?
pitch shapes/perform in a variety of musical ways.	-Is Easter Happy or Sad?
Year 1 Unit Theme: Story Time	-Palm Sunday
Musical Focus: Exploring Sounds	-Jesus in the Temple
Learn how music can be used to tell a story. They	-The Last Supper
identify contrasts of fast and slow, loud and quiet,	-Washing of Feet
leading to a performance.	-Jesus is Arrested
Year 2 Unit Theme: Story Time	-Crucifixion
Musical Focus: Exploring Sounds	-Resurrection
Introduced to famous pieces to stimulate composition	
Interpret a storyboard with sound effects, and develo	chocolate Easter eggs?
their own ideas using voices and percussion.	
P.E.	MFL
(Physical Education) Multi-Skills	(Modern Foreign Languages) (Non-statutory at KS1)
-Learn about the importance of both individual and	Spring
collective roles within their team.	Continue learning French greetings
-Master basic movements including running, jumping,	
throwing and catching.	Y1 – Colour names Y2 – Quelle Couleur?
0 0	Continuous French
Gymnastics	Year 1 - Numbers 1-10 using songs and games
-Develop travel, balance, agility and co-ordination	Year 2 – Numbers 1-20 using songs and games
ICT (Underpinned by Internet Safety)	Cultural Capital
(Information Communication Technology)	-Museum of Radstock – Victorian toys
Programming TOYS!	
	-Victorian school dress up day
Understand what algorithms are and that programs	-Victorian school dress up day -Healthy Me – Road safety talks and walks
execute by following precise and unambiguous	
execute by following precise and unambiguous instructions. Create and debug simple programs.	-Healthy Me – Road safety talks and walks
execute by following precise and unambiguous instructions. Create and debug simple programs. Children will work in the context of programming a	-Healthy Me – Road safety talks and walks -Healthy Me – Make healthy snacks -Brazilian dance and camival /South American Arts -Visit the chocolate factory
execute by following precise and unambiguous instructions. Create and debug simple programs. Children will work in the context of programming a Bee-Bot (or similar programmable toy) to reach set	-Healthy Me – Road safety talks and walks -Healthy Me – Make healthy snacks -Brazilian dance and camival /South American Arts -Visit the chocolate factory -Chocolatier visitor
execute by following precise and unambiguous instructions. Create and debug simple programs. Children will work in the context of programming a Bee-Bot (or similar programmable toy) to reach set markers and program a sequence to make a Bee-Bot	-Healthy Me – Road safety talks and walks -Healthy Me – Make healthy snacks -Brazilian dance and carnival /South American Arts -Visit the chocolate factory -Chocolatier visitor -Build the Three Little Pigs Houses
execute by following precise and unambiguous instructions. Create and debug simple programs. Children will work in the context of programming a Bee-Bot (or similar programmable toy) to reach set markers and program a sequence to make a Bee-Bot (or similar programmable toy) move.	-Healthy Me – Road safety talks and walks -Healthy Me – Make healthy snacks -Brazilian dance and carnival /South American Arts -Visit the chocolate factory -Chocolatier visitor -Build the Three Little Pigs Houses -Internet Safety
execute by following precise and unambiguous instructions. Create and debug simple programs. Children will work in the context of programming a Bee-Bot (or similar programmable toy) to reach set markers and program a sequence to make a Bee-Bot (or similar programmable toy) move. Gem Lear	-Healthy Me – Road safety talks and walks -Healthy Me – Make healthy snacks -Brazilian dance and carnival /South American Arts -Visit the chocolate factory -Chocolatier visitor -Build the Three Little Pigs Houses -Internet Safety <b>ning Power</b>
execute by following precise and unambiguous instructions. Create and debug simple programs. Children will work in the context of programming a Bee-Bot (or similar programmable toy) to reach set markers and program a sequence to make a Bee-Bot (or similar programmable toy) move. <b>Gem Lean</b> <b>Our Gem Learning Powers underpin the learnin</b>	-Healthy Me – Road safety talks and walks -Healthy Me – Make healthy snacks -Brazilian dance and carnival /South American Arts -Visit the chocolate factory -Chocolatier visitor -Build the Three Little Pigs Houses -Internet Safety <b>ning Power</b> <b>y behaviour expectations we have of our learners</b>
execute by following precise and unambiguous instructions. Create and debug simple programs. Children will work in the context of programming a Bee-Bot (or similar programmable toy) to reach set markers and program a sequence to make a Bee-Bot (or similar programmable toy) move. <b>Gem Lean</b> <b>Our Gem Learning Powers underpin the learnin</b> Whilst focusing and challenging the children on one	-Healthy Me – Road safety talks and walks -Healthy Me – Make healthy snacks -Brazilian dance and carnival /South American Arts -Visit the chocolate factory -Chocolatier visitor -Build the Three Little Pigs Houses -Internet Safety <b>ning Power</b> <b>g behaviour expectations we have of our learners</b> particular Gem Power the other Powers: Diamond, <b>Ruby</b> ,
execute by following precise and unambiguous instructions. Create and debug simple programs. Children will work in the context of programming a Bee-Bot (or similar programmable toy) to reach set markers and program a sequence to make a Bee-Bot (or similar programmable toy) move. <b>Gem Learn</b> Whilst focusing and challenging the children on one <b>Sapphire</b> , Emerald, Amethyst and Topaz are revisit	-Healthy Me – Road safety talks and walks -Healthy Me – Make healthy snacks -Brazilian dance and carnival /South American Arts -Visit the chocolate factory -Chocolatier visitor -Build the Three Little Pigs Houses -Internet Safety <b>ning Power</b> <b>y behaviour expectations we have of our learners</b>
execute by following precise and unambiguous instructions. Create and debug simple programs. Children will work in the context of programming a Bee-Bot (or similar programmable toy) to reach set markers and program a sequence to make a Bee-Bot (or similar programmable toy) move. <b>Gem Lean</b> Whilst focusing and challenging the children on one <b>Sapphire</b> , Emerald, Amethyst and Topaz are revisit Spring Term 1 Focus: Sapphire Power	<ul> <li>Healthy Me – Road safety talks and walks</li> <li>Healthy Me – Make healthy snacks</li> <li>Brazilian dance and carnival /South American Arts</li> <li>Visit the chocolate factory</li> <li>Chocolatier visitor</li> <li>Build the Three Little Pigs Houses</li> <li>Internet Safety</li> </ul> <b>ning Power pehaviour expectations we have of our learners</b> particular Gem Power the other Powers: Diamond, Ruby, ed as and when appropriate learning opportunities arise. Spring Term 2 Focus: Amethyst Power
execute by following precise and unambiguous instructions. Create and debug simple programs. Children will work in the context of programming a Bee-Bot (or similar programmable toy) to reach set markers and program a sequence to make a Bee-Bot (or similar programmable toy) move. <b>Gem Lean</b> <b>Our Gem Learning Powers underpin the learnin</b> Whilst focusing and challenging the children on one <b>Sapphire</b> , Emerald, Amethyst and Topaz are revisit <b>Spring Term 1 Focus: Sapphire Power</b> I can avoid monster distructions and stay focused	<ul> <li>-Healthy Me - Road safety talks and walks</li> <li>-Healthy Me - Make healthy snacks</li> <li>-Brazilian dance and carnival /South American Arts</li> <li>-Visit the chocolate factory</li> <li>-Chocolatier visitor</li> <li>-Build the Three Little Pigs Houses</li> <li>-Internet Safety</li> </ul> <b>ming Power pehaviour expectations we have of our learners</b> particular Gem Power the other Powers: Diamond, Ruby, ed as and when appropriate learning opportunities arise. <b>Spring Term 2 Focus: Amethyst Power</b> I can learn well with a partner
execute by following precise and unambiguous instructions. Create and debug simple programs. Children will work in the context of programming a Bee-Bot (or similar programmable toy) to reach set markers and program a sequence to make a Bee-Bot (or similar programmable toy) move. <b>Gem Lean</b> <b>Our Gem Learning Powers underpin the learnin</b> Whilst focusing and challenging the children on one <b>Sapphire, Emerald, Amethyst</b> and <b>Topaz</b> are revisit <b>Spring Term 1 Focus: Sapphire Power</b> <b>I can avoid monster distructions and stay focused</b> -I can focus on my learning.	<ul> <li>Healthy Me – Road safety talks and walks</li> <li>Healthy Me – Make healthy snacks</li> <li>Brazilian dance and carnival /South American Arts</li> <li>Visit the chocolate factory</li> <li>Chocolatier visitor</li> <li>Build the Three Little Pigs Houses</li> <li>Internet Safety</li> </ul> <b>ning Power p behaviour expectations we have of our learners</b> particular Gem Power the other Powers: Diamond, Ruby, ed as and when appropriate learning opportunities arise. <b>Spring Term 2 Focus: Amethyst Power</b> I can learn well with a partner -I can learn equally with one other person
execute by following precise and unambiguous instructions. Create and debug simple programs. Children will work in the context of programming a Bee-Bot (or similar programmable toy) to reach set markers and program a sequence to make a Bee-Bot (or similar programmable toy) move. <b>Gem Learning Powers underpin the learnin</b> Whilst focusing and challenging the children on one <b>Sapphire, Emerald, Amethyst</b> and <b>Topaz</b> are revisit <b>Spring Term 1 Focus: Sapphire Power</b> I can avoid monster distractions and stay focused -I can ignore monster distractions	<ul> <li>Healthy Me – Road safety talks and walks</li> <li>Healthy Me – Make healthy snacks</li> <li>Brazilian dance and carnival /South American Arts</li> <li>Visit the chocolate factory</li> <li>Chocolatier visitor</li> <li>Build the Three Little Pigs Houses</li> <li>Internet Safety</li> </ul> <b>ming Power p behaviour expectations we have of our learners</b> particular Gem Power the other Powers: Diamond, Ruby, ed as and when appropriate learning opportunities arise. <b>Spring Term 2 Focus: Amethyst Power</b> I can learn well with a partner <ul> <li>I can share ideas using my talking and listening skills</li> </ul>
execute by following precise and unambiguous instructions. Create and debug simple programs. Children will work in the context of programming a Bee-Bot (or similar programmable toy) to reach set markers and program a sequence to make a Bee-Bot (or similar programmable toy) move. <b>Gem Learning Powers underpin the learnin</b> Whilst focusing and challenging the children on one p <b>Sapphire, Emerald, Amethyst</b> and <b>Topaz</b> are revisit <b>Spring Term 1 Focus: Sapphire Power</b> <b>I can avoid monster distractions and stay focused</b> -I can ignore monster distractions -I can concentrate on the task	<ul> <li>Healthy Me – Road safety talks and walks</li> <li>Healthy Me – Make healthy snacks</li> <li>Brazilian dance and carnival /South American Arts</li> <li>Visit the chocolate factory</li> <li>Chocolatier visitor</li> <li>Build the Three Little Pigs Houses</li> <li>Internet Safety</li> </ul> <b>ning Power p behaviour expectations we have of our learners</b> particular Gem Power the other Powers: Diamond, Ruby, ed as and when appropriate learning opportunities arise. <b>Spring Term 2 Focus: Amethyst Power</b> I can learn well with a partner I can share ideas using my talking and listening skills I can learn in collaboration with my partner
execute by following precise and unambiguous instructions. Create and debug simple programs. Children will work in the context of programming a Bee-Bot (or similar programmable toy) to reach set markers and program a sequence to make a Bee-Bot (or similar programmable toy) move. <b>Gem Learning Powers underpin the learnin</b> Whilst focusing and challenging the children on one <b>Sapphire, Emerald, Amethyst</b> and <b>Topaz</b> are revisit <b>Spring Term 1 Focus: Sapphire Power</b> I can avoid monster distractions and stay focused -I can ignore monster distractions	<ul> <li>Healthy Me – Road safety talks and walks</li> <li>Healthy Me – Make healthy snacks</li> <li>Brazilian dance and carnival /South American Arts</li> <li>Visit the chocolate factory</li> <li>Chocolatier visitor</li> <li>Build the Three Little Pigs Houses</li> <li>Internet Safety</li> </ul> <b>power phaviour expectations we have of our learners</b> particular Gem Power the other Powers: Diamond, Ruby, ed as and when appropriate learning opportunities arise. <b>Spring Term 2 Focus: Amethyst Power</b> I can learn well with a partner I can share ideas using my talking and listening skills I can add new ideas to the ones we already had
execute by following precise and unambiguous instructions. Create and debug simple programs. Children will work in the context of programming a Bee-Bot (or similar programmable toy) to reach set markers and program a sequence to make a Bee-Bot (or similar programmable toy) move. <b>Gem Learn</b> Whilst focusing and challenging the children on one <b>Sapphire, Emerald, Amethyst</b> and <b>Topaz</b> are revisit <b>Spring Term 1 Focus: Sapphire Power</b> I can avoid monster distractions and stay focused -I can focus on my learning -I can ignore monster distractions -I can concentrate on the task -I can continue with my learning even if someone else isn't	<ul> <li>-Healthy Me – Road safety talks and walks</li> <li>-Healthy Me – Make healthy snacks</li> <li>-Brazilian dance and carnival /South American Arts</li> <li>-Visit the chocolate factory.</li> <li>-Chocolatier visitor</li> <li>-Build the Three Little Pigs Houses</li> <li>-Internet Safety.</li> </ul> <b>ming Power pehaviour expectations we have of our learners</b> particular Gem Power the other Powers: Diamond, Ruby, ed as and when appropriate learning opportunities arise. <b>Spring Term 2 Focus: Amethyst Power</b> I can learn well with a partner <ul> <li>-I can learn equally with one other person</li> <li>-I can share ideas using my talking and listening skills</li> <li>-I can add new ideas to the ones we already had</li> <li>-I can offer and ask for help from my partner</li> </ul>
execute by following precise and unambiguous instructions. Create and debug simple programs. Children will work in the context of programming a Bee-Bot (or similar programmable toy) to reach set markers and program a sequence to make a Bee-Bot (or similar programmable toy) move. <b>Gem Lean</b> <b>Our Gem Learning Powers underpin the learnin</b> Whilst focusing and challenging the children on one <b>Sapphire, Emerald, Amethyst</b> and Topaz are revisit <b>Spring Term 1 Focus: Sapphire Power</b> <b>I can avoid monster distructions and stay focused</b> -I can focus on my learning -I can ignore monster distructions -I can continue with my learning even if someone else isn't	<ul> <li>Healthy Me – Road safety talks and walks</li> <li>Healthy Me – Make healthy snacks</li> <li>Brazilian dance and carnival /South American Arts</li> <li>Visit the chocolate factory.</li> <li>Chocolatier visitor</li> <li>Build the Three Little Pigs Houses</li> <li>Internet Safety.</li> </ul> <b>power phaviour expectations we have of our learners</b> particular Gem Power the other Powers: Diamond, Ruby, ed as and when appropriate learning opportunities arise. <b>Spring Term 2 Focus: Amethyst Power</b> I can learn well with a partner I can share ideas using my talking and listening skills I can add new ideas to the ones we already had

Year B Key Stage 1: Spring Term Theme Hooks: Toys, Toys, Toys! & Scrumdidilyumptious